

Music - In the first half term, children will develop musical skills by exploring **pitch** through singing, recognising high and low sounds, and controlling their voices. Later, they will focus on musical **structure**, using this knowledge to shape and improve their performances.

Science - In Science, children will explore **plants, animals, and living things and their habitats**. They will learn how plants grow and what they need to survive, and study a variety of animals. A trip to Cambridge Zoology Museum will support their observation, classification, and inquiry skills.

P.E. - In PE, children will take part in **tennis, mini-games, athletics, and cricket**. Tennis develops coordination and agility, while mini-games build teamwork and basic skills. Athletics focuses on running, jumping, and throwing to improve fitness. Cricket introduces batting, bowling, and fielding, encouraging cooperation and understanding of gameplay.

R.E. - In RE, children learn about **Islam**, exploring beliefs, practices, special places, and important festivals within the religion.

Computing - In Computing, children learn about **privacy and security**, understanding how to keep personal information safe online. They also explore **robot algorithms**, creating simple step by step instructions to control devices, developing early coding skills, logical thinking, and an understanding of how technology follows commands.

PSHE - In the first half term, children will explore **relationships**, learning about building positive connections, respecting others, and understanding feelings. In the second half term, '**Changing Me**' focuses on growth, and understanding how bodies and emotions develop as we grow up. Details of each lesson were sent out via Arbor.

Finch Class

Summer 2026



English - In English, children use *The Tunnel* by Anthony Brown to write descriptive sentences, exploring settings and characters. They will also study David Attenborough, developing non-fiction writing skills by creating simple factual descriptions about animals, habitats, and the natural world.

D&T - In Design and Technology, children learn about **food and nutrition** by creating healthy wraps, understanding balanced diets, and exploring different food groups, ingredients, and simple preparation techniques to support healthy eating.

Art - The children will be introduced to **weaving** as a simple textile technique. They learn to weave materials over and under to create patterns, developing fine motor skills, creativity, and an understanding of texture, colour, and basic design.

History - In History, children learn about **monarchs** as part of British history, exploring significant kings and queens such as Queen Elizabeth II. They develop an understanding of what a monarch is, how the role has changed over time, and why monarchs are important in shaping the nation's history.

Maths - In Maths, children develop early maths skills by exploring **multiplication and division** through grouping and sharing. They learn to recognise and use **money** in practical contexts, and are introduced to **fractions**, understanding simple parts of shapes and quantities such as halves and quarters.

Geography - In Geography, children explore **hot and cold places** around the world. They learn to identify locations such as the Equator and the poles, compare climates, and understand how weather and temperature affect people, animals, and environments in different parts of the world.